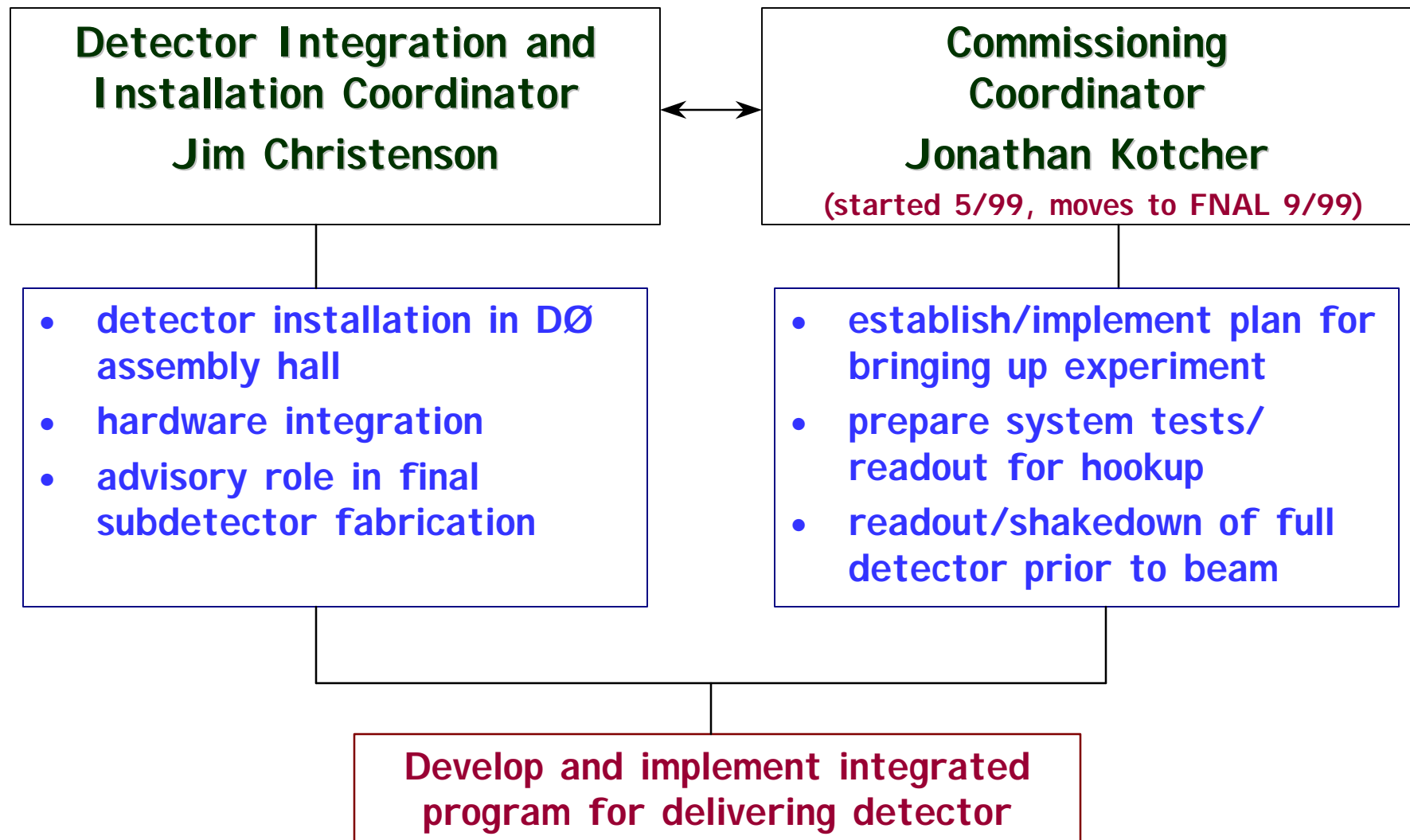
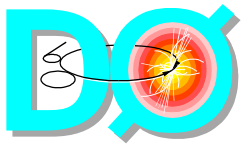


Installation and Commissioning Organization



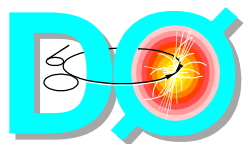


Installation Sequence

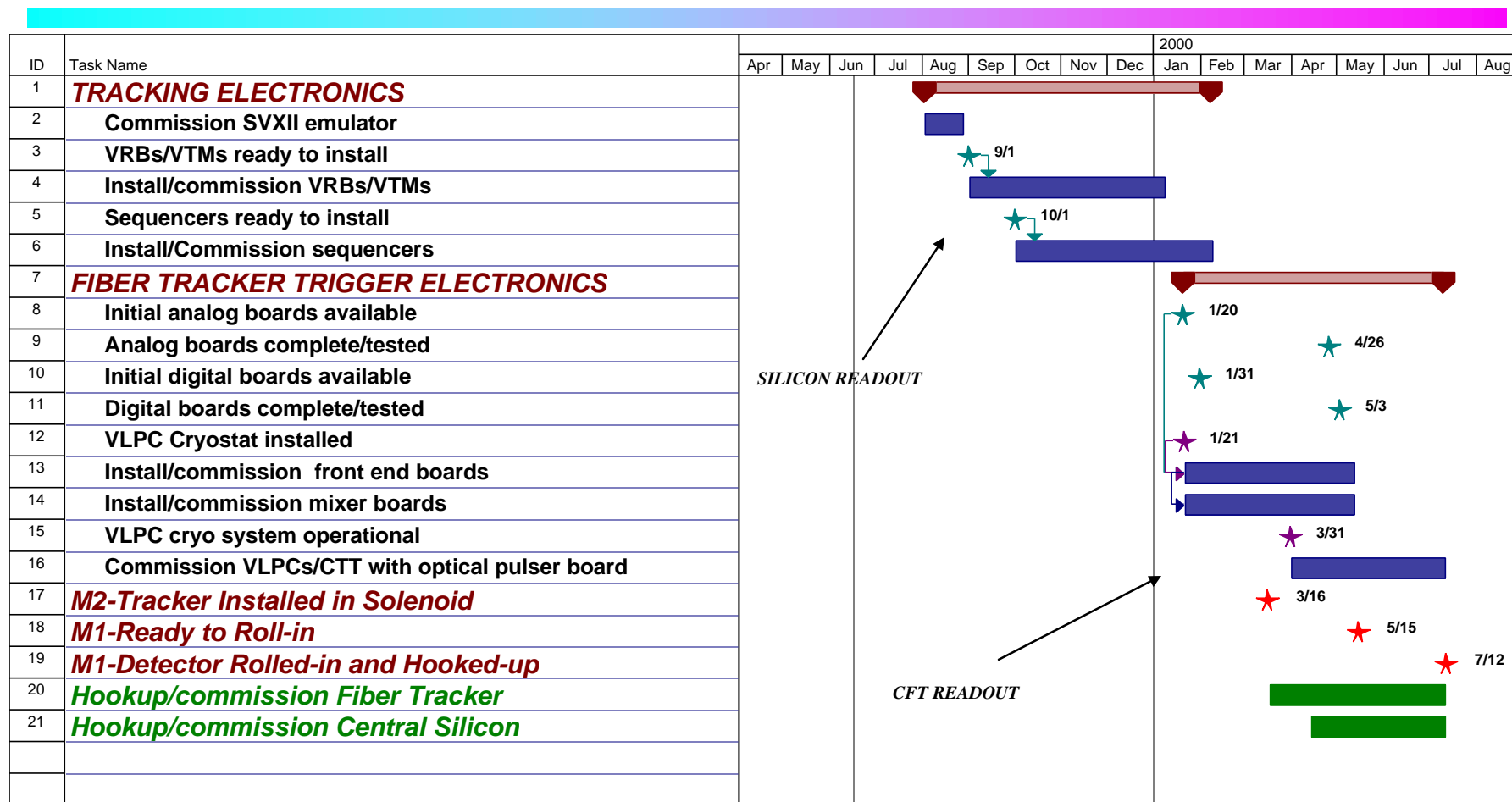
Current Configuration: Solenoid/CPS Installed, ECS off platform,
End Toroids on sidewalk

ID	Task Name	Duration	Start	Finish	2000					
					Mar	Apr	May	Jun	Jul	Aug
1	Forward A and B-Layer Muon Detectors Installed	0 wks	3/27/00	3/27/00						
2	M2-Tracker Installed in Solenoid	0 wks	3/16/00	3/16/00						
3	Move ECS Calorimeter onto Platform	0.6 wks	3/17/00	3/21/00						
4	Move Platform West	1 wk	3/22/00	3/28/00						
5	M2-Muon End Toroids Installed on Platform	0 wks	4/3/00	4/3/00						
6	Move Platform East	0.4 wks	4/4/00	4/5/00						
7	Mount B-Layer South MDT Octants Onto Supports	2 wks	4/6/00	4/19/00						
8	Mount B-Layer South Pixel Octants Onto Supports	2 wks	4/20/00	5/3/00						
9	Remove Shielding Wall	0.6 wks	5/15/00	5/17/00						
10	M1-Ready to Roll-in	0 wks	5/15/00	5/15/00						
11	Assemble/Install North EMC	3 wks	5/18/00	6/7/00						
12	Assembly/Install South EMC	3 wks	5/25/00	6/14/00						
13	Roll Detector into Collision Hall	0.4 wks	6/16/00	6/19/00						
14	M1-Detector Rolled-in and Hooked Up	0 wks	7/12/00	7/12/00						

Well-defined series of steps



Tracking Electronics Commissioning

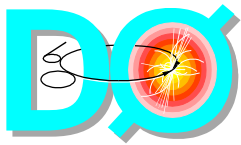


SVXII emulator, optical pulsers download MC events,
diagnostic patterns:

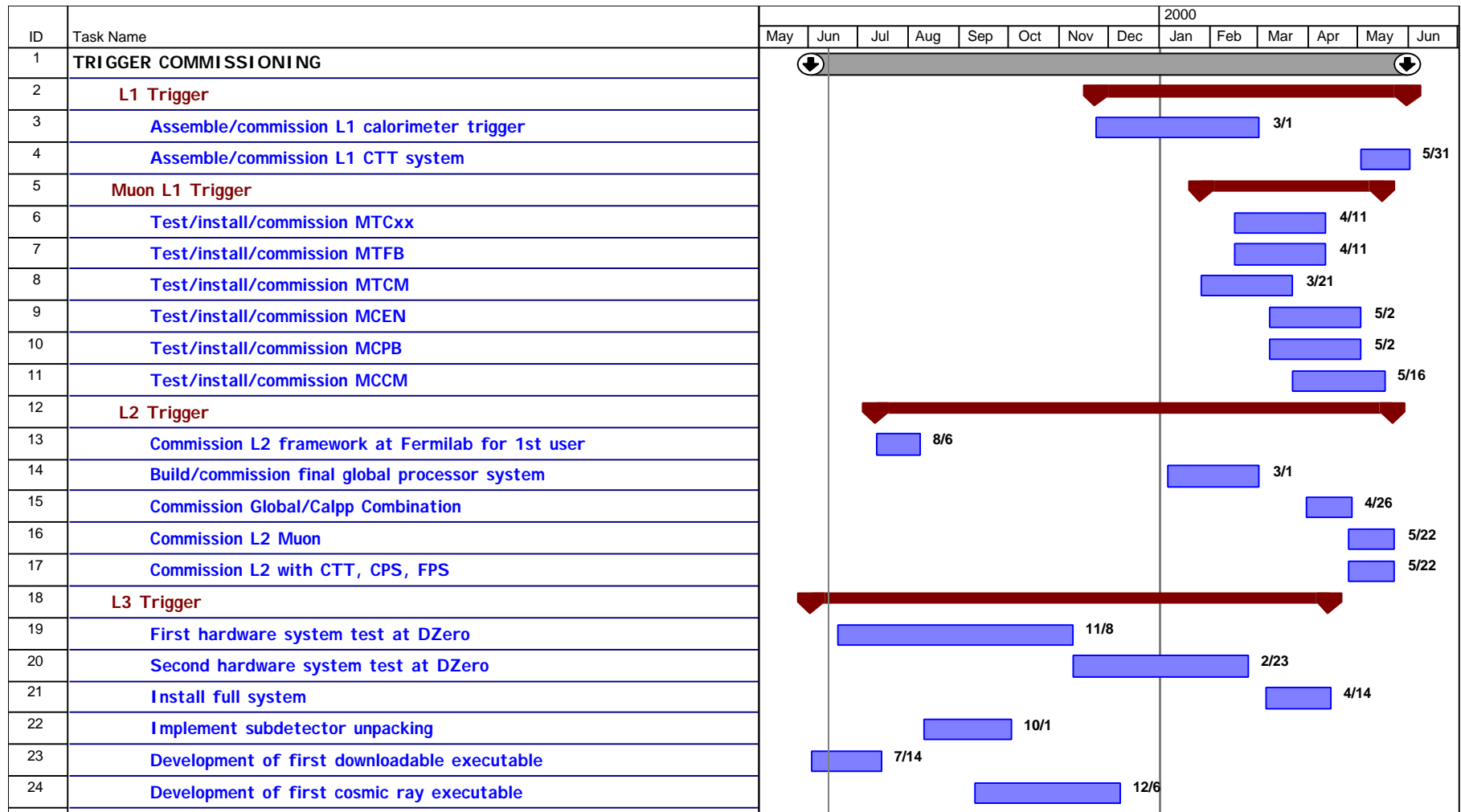
Exercise full front end, all trigger levels

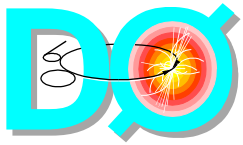
DoE Review
June 1999

[illegible]



Trigger Commissioning Schedule





VLPC Cassette Assignment

- VLPC cassette:
 - ◆ 1024-channel
 - ◆ 2 FE boards = two 4.5° trigger sectors
- Readout boards & crates:
 - ◆ 80 CFT Trigger, 76 CFT Stereo
 - ◆ 10 CPS Stereo
 - ◆ 32 FPS (North, South)
 - ◆ 2 spare cassettes
- CPS cassettes integrated with Fiber Tracker
- FPS cassette crates spatially located at east, west end of cryostat

FPS +(CFT St) 16 Cassettes	CPS +(CFT St) 14 Cassettes	CFT Ax 20 Cassettes
East Cryostat		

1	East	51
CFT Ax 18 Cassettes	CPS +(CFT St) 16 Cassettes	FPS +(CFT St) 16 Cassettes
WestCryostat		
Cryo_lay1		